

**SCHOOL:** *Primary* school

YEAR: Third

## SUBJECT: I.C.T. (Information and Communication Technologies)

Learning Goals	Skills Developments
KNOW AND USE I.C.T. METHODS AND PROCEDURES	<ul> <li>Knowing the laboratory environment and the rules of behaviour to be observed for its correct use;</li> <li>Knowing the PC and its peripherals;</li> <li>Knowing and implementing correct procedures for using certain structured educational programmes;</li> <li>Use a word processing programme (Word);</li> <li>Know how to use a drawing programme (Paint and Paint 3D), using all the tools available.</li> </ul>
COMPUTATIONAL THINKING APPROACH	<ul> <li>Graphical representations and verbalisation of paths;</li> <li>Reading, writing and realising algorithms on squared paper (Pixel Art);</li> <li>Writing an algorithm (sequence of instructions) using a set of predefined commands to reproduce a drawing/path.</li> </ul>