

SCHOOL: *Primary* school

YEAR: Third

SUBJECT: I.C.T. (Information and Communication Technologies)

| Learning Goals | Skills Developments |
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| KNOW AND USE I.C.T. METHODS AND PROCEDURES | Knowing the laboratory environment and the rules of behaviour to be observed for its correct use; Knowing the PC and its peripherals; Knowing and implementing correct procedures for using certain structured educational programmes; Use a word processing programme (Word); Know how to use a drawing programme (Paint and Paint 3D), using all the tools available. |
| COMPUTATIONAL THINKING APPROACH | Graphical representations and verbalisation of paths; Reading, writing and realising algorithms on squared paper (Pixel Art); Writing an algorithm (sequence of instructions) using a set of predefined commands to reproduce a drawing/path. |